

# FAIRY TALE NARRATIVE STRUCTURE TEMPLATE

Developed by Julianne O'Brien

1. Home. A family needs or desires to have something.

---

---

---

---

---

---

---

---

---

---

2. Leaving home. A character is sent on journey to search for it and bring it back.

---

---

---

---

---

---

---

---

---

---

3. Character is warned not to do something but does it anyway. This causes an encounter with the Villain.

---

---

---

---

---

---

---

---

---

---

4. Character journeys further and meets a magical person/animal who is a helper.

---

---

---

---

---

---

---

---

---

---

5. Character reacts to a test set by the Villain.

---

---

---

---

---

---

---

---

---

---

6. Character is rewarded with a magical thing. Villain is unhappy.

---

---

---

---

---

---

---

---

---

---

7. Character is guided or directed to the object of his search.

---

---

---

---

---

---

---

---

---

---

8. Character is pursued by Villain who tries to stop him/her achieving their goal.

---

---

---

---

---

---

---

---

---

---

9. Character saves themselves by using magical thing.

---

---

---

---

---

---

---

---

---

---

10. Character returns home with the object desired by family.

---

---

---

---

---

---

---

---

---

---